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rectorate General of EducationGovernorate						
	English Lan	guage - Lesson Prep	aration <i>-</i> 2020/2	021		
• Teacher's Name.  Class: 8 (A)  Unit: 1  Lesson/Theme: 2 Act 1 s				2 Act 1 step 3		
Day/Date	Mon/Nov 9th					
Lesson	2 Act 1 step 3					
Section	1					
Number Of Aims/Learning outcomes	2					





Warm-up /Introduction/ Vocabulary			
Aims/Learning Outcomes	Teaching Strategies/Methods	Implementation Approach/ Activities	Teaching Materials/Resources
<ul> <li>1- Ss will be able to introduce themselves to each other by using the target language.</li> <li>2- Ss will be able to organize ideas, topics &amp; vocabulary by using mind map.</li> </ul>	<ul> <li>( 1 ) Dialogue and discussion.</li> <li>( 2 ) Survey</li> <li>( ) Brainstorming.</li> <li>( ) Predict, interpret, observe, interpret</li> <li>( ) Collaborative learning.</li> <li>( ) Figure (7) the cognitive</li> <li>( ) Measurement.</li> <li>( ) Story</li> <li>( 9) Mind maps.</li> <li>( ) Inductive exploration</li> <li>( 12 ) Learning by doing</li> <li>( ) Role play.</li> <li>( 14) Peer learning,</li> <li>( ) Problem Solving</li> <li>• Others:</li> </ul>	Warm-Up:  Ss stand in a big circle.  (Whilst ss organizing themselves T writes the learning outcomes on the WB & elicits from ss what they will learn by the end of the lesson). T models introducing himself/herself holding a ball.  T checks instructions. T throws the ball to one of the ss. Student introduces him/herself & throws the ball to the next student and so on.  Ss sit at their desks. T distributes placement test & specifies time limit to 10 mins. Placement tests are handed in.  T asks ss to get the card from behind their chairs and to stand in the same colour coded area. T gives clear instructions on how to mind map 'free time' activities. T informs ss that all have to write something. Ss write & then display their work & look at other groups' mind maps& comment.  T gets ss in the same groups to open their SB p3 Task 1. Ss	Placement Test 7 colour coded numbers from 1 – 7 7 colour coded A3 papers, pens &blue-tac  Note: shoe box with cards/cues/visuals/ realia to activate and scaffold ss' prior knowledge regarding topic.  CB, SB, CD & CD Player plus adaptor/batteries.





read the instructions for Tasks 1, 2, 3 & 4. <u>T concept checks</u> their understanding of the instructions. Ss complete tasks
Thelps ss to recall the steps of the lesson and uses Cue Qs to elicit the achieved learning outcomes.
For homework, the T asks ss to work on an outline that is very creative, for their portfolios. T distributes the guidelines that s/he has prepared to guide the ss.  Guidelines for producing portfolios & Sample Portfolios





Formative Assessment	Enrichment/remedial Tasks Differentiated Education	Summative Assessment	Homework
Whole, Group, and Individual observation Placement Test  T monitors individual & group response to various tasks.  T monitors individual & group response to various tasks.  T monitors groups. Note: For Task 2, T plays the CD player& asks ss to check each other's answers.  Whole, Group, and Individual observation	Ss should list the words on the left of their exercise books and draw 4 columns on the right of the words. Each day, the Ss should do LOOK, COVER, WRITE CHECK for all of the words. It is a good idea to do the list column in the class so you can check that students are applying the learning strategy correctly.	<ul> <li>In group of 5 students, Ss introduce themselves orally in front of the class.</li> <li>Ss individually organize ideas, topics and vocabulary by using a mind map on an A4 paper about their favourite free-time activities. They can introduce their to their classmates. Then they can display their work around the classroom or on the noticeboard at the back of the classroom.</li> </ul>	Create a portfolio outline and collect it in for review on 18 <sup>th</sup> of February

## **Teacher's Comments:**

Class is composed of a broad range of students and materials will need to be differentiated in order to address the varying learning styles & levels.

Supervisor's Signature

Senior Teacher's Signature:





## **Attachment (1) Items Description of Lesson Plan**

No.	ltem	Description
1	Introduction/Pre- Learning	<ul> <li>The teacher writes the appropriate warm-up to connect students with the topic of the lesson, taking into account at the suitable time, so that he works to attract the learners' attention and raises their motivation towards learning, and link the new lesson with the old one.</li> <li>Introduction: A set of methods and activities that the teacher uses at the beginning of the lessons in order to prepare students for the new lesson, the topic of learning.</li> </ul>
2	Concepts	➤ The teacher defines the scientific terminologies that includes the foundations of the lesson, its elements, remedials and values through which students acquire these concepts, according to the nature of each subject.
3	Aims/Learning Outcomes	➤ The teacher determines the aims/ learning outcomes related to the topic of the lesson and mentioned in the teacher's guide, and the teacher can formulate cognitive, skill and emotional aims that are accurate and clear not included in the teacher's guide and considered appropriate for the topic of the lesson.
4	Strategies/ Teaching Methods	> The teacher chooses the appropriate teaching method that helps him to achieve the educational aims / learning outcomes through the list of teaching strategies and methods received; To implement them in the teaching process in an elaborate manner, and to achieve the anticipated aims within the simplest possibilities and circumstances, and the teacher can use strategies and teaching methods not mentioned in this item.
5	Implementation mechanism / training / educational activities	➤ The teacher determines the means and learning resources (tools, in-kind and digital materials) that he will use to achieve the objectives of the lesson, whether the educational process takes place directly or remotely.





6	Teaching Materials & Learning Resources	➤ The teacher defines the formative assessment method / tools for each lesson objective that accompanies the teaching process; With the aim of providing the teacher and the learner with continuous performance results, in order to identify the extent of achieving these aims and provide feedback to students.
	Enrichment/Remedial Activity	> The teacher determines enriching / remedial activities that take into account the individual differences among students so that the student integrates into educational tasks that are
7	Individualization of education	commensurate with his needs, his own abilities, his cognitive and mental levels, and his learning style to achieve the goals, thus giving each student the opportunity to progress in his academic achievement and learning.
8	Summative Assessment	> The teacher asks questions or general evaluative activities that link the lesson objectives were implemented in the various lessons with each other, as it aims to measure students' learning; That is, making a judgment on the learner's success in meeting the evaluation criteria to measure learning objectives / outcomes at the end of teaching a particular topic.
9	Homework	The teacher determines tasks that achieve the objectives of the lesson, assigns the students to perform them in their spare time at home or school, provided that the teacher takes into account their suitability for each student and their relevance to the objectives of the lesson and their diversity according to the level of difficulty and is concerned with quality rather than quantity. As it reflects different levels of learning and does not focus only on the element of knowledge or the ability to remember and recall.
10	Teacher's Comments	In which notes are recorded that the teacher thinks will benefit him later, such as recording the goal that he was unable to achieve in a certain class, or emphasizing a method of teaching or evaluation that effectively achieved the goal that he can benefit from in future lessons, or a note that may serve him in criticizing the textbook Or an indication of assigning students something, and so on.





## **Attachment (2) Description of Strategies – Teaching Methods**

No	Strategy / Teaching methods	Description
1	Dialogue and discussion	In this strategy, the teacher and the learners are in a positive, where the teacher raises the topic, and the different opinions are exchanged between the learners each other, and between them and the teacher, then the teacher comments on what is right or wrong, and the conclusion is written in specific elements. Among its types: the investigative discussion, the interactive discussion (argumentative), the group discussion, the peer- discussion, and the small group method.
2	Survey	It is a set of scientifically and logically organized steps to solve a problem, or explain a specific situation presented to the learner. It allows learners to practise learning processes, investigation and discovery skills on their own, emphasizes the continuity of learning, and provides opportunities for the learner to participate in learning situations. The learner who conducts the survey should possess the following skills: (observation - classification - measurement - interpretation - prediction - confirmation - formulation - experimentation).
3	Brainstorming	It is the learners' production of creative ideas and opinions to solve a specific problem, and it is done according to the following steps:  1- The teacher creates an atmosphere for creativity and brainstorming, and defines a topic through which he urges learners to think creatively.  2- Learners begin to freely generate and present ideas.  3- The teacher writes notes and records them with the numbering of ideas, and choosing the strangest and most distant ones.  4- The teacher asks the learners to convert it into a practical idea, and evaluates the ideas to determine what can be taken from it.
4	Collaborative Learning	The teacher divides the learners into several groups. Each group is different, and includes approximately five or six learners as a maximum, and four learners. These learners are distinguished by their different levels. It includes one student with a high achievement level, an intermediate level, and a weak one, then assignments and controls are distributed among the members of the same group; To produce effective





		results that express the group as a whole, and lead to creativity and distinction.		
	Predict,			
	Interpret,	It depends on formulating hypotheses, gathering information, and then testing hypotheses to arrive at		
5	Observe,	generalizations. The teacher introduces a specific phenomenon, then asks the learners to impose hypotheses and give explanations for them. Then the learners carry out a practical investigation to verify the hypotheses,		
	Predict	record their observations, and provide explanations for them, to arrive at the results and generalizations.		
		It consists of two aspects that are related together: The left side (thinking): It includes the concepts,		
		principles and theories included in the lesson. And the right side (procedural): It includes the facts and		
6	Figure (7)	means the collection of tangible observations of events, objects, the number of times the event appeared, photographs, and photographed scenes.		
0	Cognitive			
		Helps the learner to link between theoretical, conceptual thinking, and practical procedural elements, with meaningful forms such as: diagrams, comparison tables, and maps, by rearranging his new information and linking it to the information he previously learned.		
		➤ It is a mental process that starts from the faculties and general rules down to the parts,		
		according to the following steps:  Introducing the concept or rule.		
	Standard	<ul> <li>Analyzing the content of the concept or rule in order to determine its</li> </ul>		
7	~	<ul> <li>characteristics.</li> <li>Giving related examples, and defining the relationship that binds them to the concept through common characteristics.</li> </ul>		
		Confirmation of understanding by giving a variety of examples. Learners are asked to identify examples that		
		belong to the concept or rule than those that do not		





8	Story	The story turns the abstract concept into a tangible reality, through excitement, suspense, developing imagination, stirring emotions, and developing lofty values and ideals, and it should be interspersed with a set of questions during its narration; To attract more attention, taking into account the following aspects:  Review the whole story in the classroom position (one session) so that there is no shortage of its events.  Give the learners sufficient time to discuss the events of the story.  Utilizing the lessons learned from the story, and linking it to the learners 'realities.
9	Mind Maps	It is used in organizing thinking to enhance memory, develop creative processes, and help in planning, learning, thinking and building meaning. It provides the learner with keys that help him use cognitive and perceptual skills using multiple tools, such as: words, pictures, or colours, and it depends on the learner's vision of the subject to be learned, through the relationships and links that he establishes between the parts of the topic and writing notes.
10	Inductive discovery	It is used to discover a concept or principle, by studying a variety of examples that apply and fulfill the conditions, and samples that do not. To arrive at determining the characteristics of the concept to be described, the principle, or the generalization to be deduced. This method includes two central parts: the first is the evidence, the arguments and the proofs, and the second is the conclusion and the abstract generalization.
11	Exploration	It is the ability of the learner to apply the comprehensive idea, or the general rule, or the rule to the new special cases that are exposed to him, once he realizes the link that binds it to the general rule. And it depends on formulating a series of directed questions that lead learners to the conclusion of the rule, or the generalization to be discovered, by logical deduction from the information that has been previously studied, starting from the easy and unambiguous questions, and from the whole to the part, and from generalities to specifics, and from the rule to the application, Down to the desired principle or concept.





12	Learning by Doing	A directed activity carried out by the learners to develop their behavior and their mental, physical and emotional abilities, and achieves - at the same time - fun and entertainment, which is the exploitation of games activities in acquiring knowledge, bringing the principles of science closer to learners, especially children, and expanding their knowledge.
13	Role Play	An activity performed by the learner at a specific time and place under the guidance of the teacher, according to well-known rules and principles. And the teacher chooses the roles to be played. Roleplay is based on the assumption that the learner has a role that he must play in expressing himself or someone else in a specific situation.
14	Peer learning	Learners help each other. A learner teaches another learner, or a small group of colleagues, to understand the skill or knowledge. The learner is characterized as a peer teacher with intelligence and skillful performance, and the teacher's role is limited to observing the situation, guiding and assisting in the occurrence of positive interaction between the learners until the learning takes place.
15	Problem solving	It is an organized, practical mental activity. It begins with stimulating the thinking of the learner, that there is a problem, and the search for its solution according to scientific steps, through the practice of a number of educational activities, classroom based or extra-curricular learning activities. It proceeds according to the following steps: defining the problem and formulating it procedurally, then developing a plan for experimental work and implementing it, with the aim of reaching and interpreting data, then determining the results, and evaluating the steps for solving the problem.